Developer documentation

Met.3D developer documentation

Large parts of the Met.3D source code have already been documented with the Doxygen code documentation system. A Doxygen configuration file is available in the Met.3D repository (in the doc/doxygen subdirectory). Please run Doxygen locally to build the corresponding documentation.

Contribution

If you are contributing to the Met.3D code base, please carefully read the Met.3D contribution guidelines. They contain information on the used GIT workflow and coding conventions. As the project is continuously growing, please adhere to the listed conventions.

Architecture documentation

Conceptual descriptions of the architecture of selected features in Met.3D are provided in Architecture. This section will be expanded in the future.